



**2.7 inch
With Touch Screen
E-paper Display Series**



GDEW027W3-T

Dalian Good Display Co., Ltd.

Product Specifications



Customer	Standard
Description	2.7" E-paper Display With Touch Screen
Model Name	GDEW027W3-T
Date	2018/12/10
Revision	1.2

	Design Engineering		
	Approval	Check	Design

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Revision History

Rev.	Issued Date	Revised Contents
1.0	Aug.09.2018	1. Preliminary
1.1	Oct.26.2018	1. In Part 1.7): Modify Reference Circuit 2. In Part 1.8): Updating the website address of DESPI.
1.2	Dec.10.2018	1. =b'dUfh%"(£. 'A YV\Ub]WU'8fUk]b['cZ'9D8 'a cXi 'Y with Touch Panel

1. General Description

1.1 Over View

The display is a TFT active matrix electrophoretic display, with interface and a reference system design. The 2.7" active area contains 264×176 pixels, and has 1-bit white/black full display capabilities. An integrated circuit contains gate buffer, source buffer, interface, timing control logic, oscillator, DC-DC, SRAM, LUT, VCOM, and border are supplied with each panel.

1.2 Features

- With Capacitive Touch Screen
- High contrast
- High reflectance
- Ultra wide viewing angle
- Ultra low power consumption
- Pure reflective mode
- Bi-stable
- Commercial temperature range
- Landscape, portrait mode
- Antiglare hard-coated front-surface
- Low current deep sleep mode
- On chip display RAM
- Waveform stored in On-chip OTP
- Serial peripheral interface available
- On-chip oscillator
- On-chip booster and regulator control for generating VCOM, Gate and source driving voltage
- I²C Signal Master Interface to read external temperature sensor
- Available in COG package IC thickness 280um

1.3 Mechanical Specifications

Parameter	Specifications	Unit	Remark
Screen Size	2.7	Inch	
Display Resolution	264(H)×176(V)	Pixel	Dpi: 117
Active Area	57.288(H)×38.192(V)	mm	
Pixel Pitch	0.217×0.217	mm	
Pixel Configuration	Square		
Outline Dimension	70.42(H)×45.8(V) ×1.3(D)	mm	
Weight	8±0.5	g	

1.4 Mechanical Drawing of EPD module with Touch Panel

1.5 Input/Output Terminals

1.5-1) Pin out List

Pin #	Type	Single	Description	Remark
1		NC	No connection and do not connect with other NC pins	Keep Open
2	O	GDR	N-Channel MOSFET Gate Drive Control	
3	O	RESE	Current Sense Input for the Control Loop	
4	C	VGL	Negative Gate driving voltage	
5	C	VGH	Positive Gate driving voltage	
6	O	TSCL	I ² C Interface to digital temperature sensor Clock pin	
7	I/O	TSDA	I ² C Interface to digital temperature sensor Date pin	
8	I	BS1	Bus selection pin	Note 1.5-5
9	O	BUSY	Busy state output pin	Note 1.5-4
10	I	RES #	Reset	Note 1.5-3
11	I	D/C #	Data /Command control pin	Note 1.5-2
12	I	CS #	Chip Select input pin	Note 1.5-1
13	I/O	D0	serial clock pin (SPI)	
14	I/O	D1	serial data pin (SPI)	
15	I	VDDIO	Power for interface logic pins	
16	I	VCI	Power Supply pin for the chip	
17		VSS	Ground	
18	C	VDD	Core logic power pin	
19	C	VPP	Power Supply for OTP Programming	
20	C	VSH	Positive Source driving voltage	
21	C	PREVGH	Power Supply pin for VGH and VSH	
22	C	VSL	Negative Source driving voltage	
23	C	PREVGL	Power Supply pin for VCOM, VGL and VSL	
24	C	VCOM	VCOM driving voltage	

Note 1.5-1: This pin (CSB) is the chip select input connecting to the MCU. The chip is enabled for MCU communication only when CSB is pulled Low.

Note 1.5-2: This pin (DC) is Data/Command control pin connecting to the MCU. When the pin is pulled HIGH, the data will be interpreted as data. When the pin is pulled Low, the data will be interpreted as command.

Note 1.5-3: This pin (RST_N) is reset signal input. The Reset is active Low.

Note 1.5-4: This pin (BUSY_N) is BUSY_N state output pin. When BUSY_N is low, the operation of chip should not be interrupted and any commands should not be issued to the module. The driver IC will put BUSY_N pin low when the driver IC is working such as:

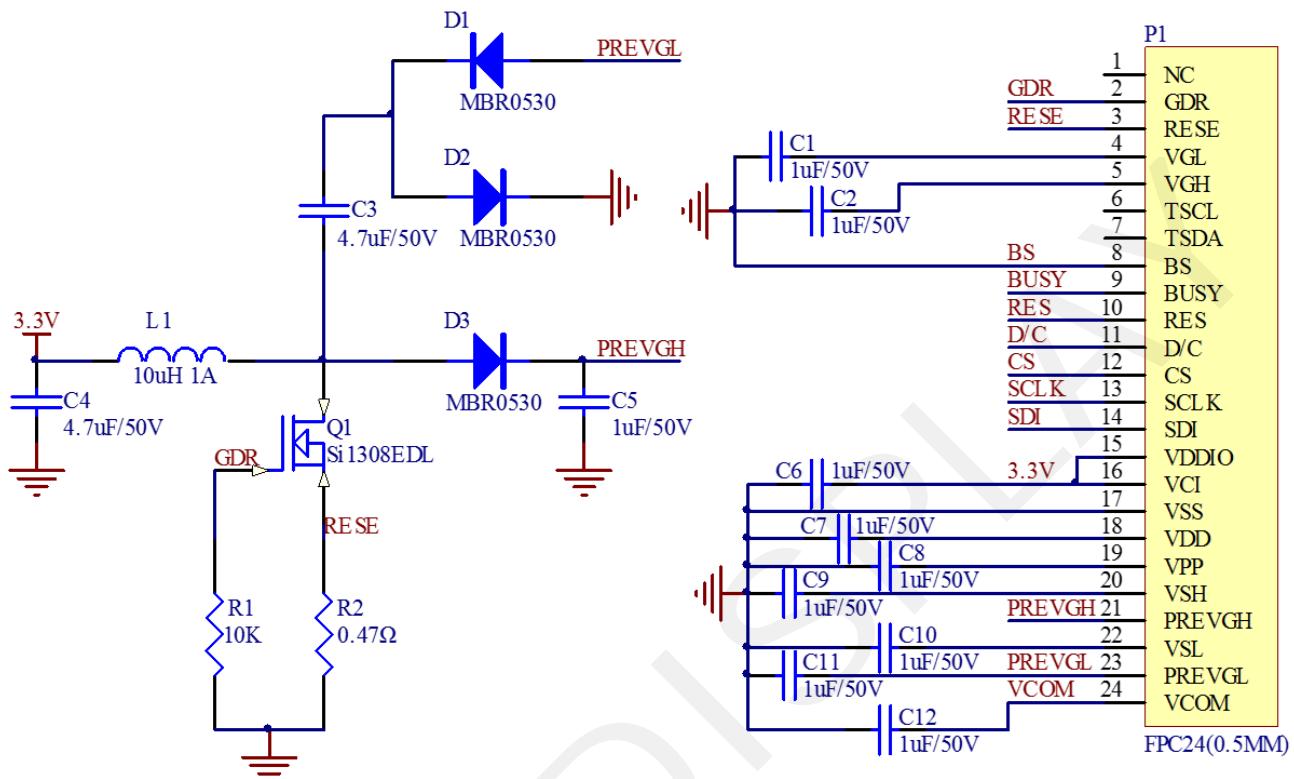
- Outputting display waveform; or
- Programming with OTP
- Communicating with digital temperature sensor

Note 1.5-5: This pin (BS) is for 3-line SPI or 4-line SPI selection. When it is "Low", 4-line SPI is selected. When it is "High", 3-line SPI (9 bits SPI) is selected. Please refer to below Table.

Table: Bus interface selection

BS	MPU Interface
L	4-lines serial peripheral interface (SPI)
H	3-lines serial peripheral interface (SPI) – 9 bits SPI

1.6 Reference Circuit



Note :

1. Inductor L1 is wire-wound inductor. There are no special requirements for other parameters.
2. Suggests using Si1304BDL or Si1308EDL TUBE MOS (Q1) , otherwise it may affect the normal boost of the circuit.
3. The default circuit is 4-wire SPI. If the user wants to use 3-wire SPI, the resistor R4 can be removed when users design.
4. Default voltage value of all capacitors is 50V.

1.7 Matched Development Kit

Our Development Kit designed for SPI E-paper Display aims to help users to learn how to use E-paper Display more easily. It can refresh black-white E-paper Display and three-color (black, white and red/Yellow) Good Display's E-paper Display. And it is also added the functions of USB serial port, Raspberry Pi and LED indicator light ect.

DESPI Development Kit consists of the development board DESPI-M01 and the pinboard DESPI-C01

More details about the Development Kit, please click to the following link:

http://www.e-paper-display.com/products_detail/productId=402.html

2. Environmental

2.1 Handling, Safety and Environmental Requirements

WARNING

The display glass may break when it is dropped or bumped on a hard surface.

Handle with care.

Should the display break, do not touch the electrophoretic material. In case of contact with electrophoretic material, wash with water and soap.

CAUTION

The display module should not be exposed to harmful gases, such as acid and alkali gases, which corrode electronic components.

Disassembling the display module can cause permanent damage and invalidate the warranty agreements.

Observe general precautions that are common to handling delicate electronic components. The glass can break and front surfaces can easily be damaged. Moreover the display is sensitive to static electricity and other rough environmental conditions.

Data sheet status

Product specification | The data sheet contains final product specifications.

Limiting values

Limiting values given are in accordance with the Absolute Maximum Rating System (IEC 134).

Stress above one or more of the limiting values may cause permanent damage to the device.

These are stress ratings only and operation of the device at these or any other conditions above those given in the Characteristics sections of the specification is not implied. Exposure to limiting values for extended periods may affect device reliability.

Application information

Where application information is given, it is advisory and does not form part of the specification.

Product Environmental certification

RoHS

2.2 Reliability test

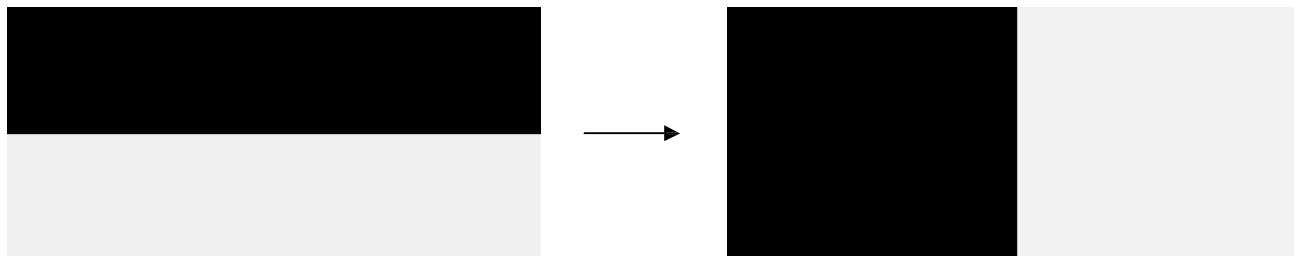
	TEST	CONDITION	METHOD	REMARK
1	High-Temperature Operation	T = 50°C, RH=35% for 240 hrs	When the experimental cycle finished, the EPD samples will be taken out from the high temperature environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard # IEC 60 068-2-2Bp.	When experiment finished, the EPD must meet electrical and optical performance standards.
2	Low-Temperature Operation	T = 0°C for 240 hrs	When the experimental cycle finished, the EPD samples will be taken out from the low temperature environmental chamber and set aside for a few minutes. As EPDs return room temperature, testers will observe the appearance, and test electrical and optical performance based on standard # IEC 60 068-2-2Ab.	When experiment finished, the EPD must meet electrical and optical performance standards.
3	High-Temperature Storage	T = +70°C, RH=35% for 240 hrs Test in white pattern	When the experimental cycle finished, the EPD samples will be taken out from the high temperature environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard # IEC 60 068-2-2Bp.	When experiment finished, the EPD must meet electrical and optical performance standards.
4	Low-Temperature Storage	T = -25°C for 240 hrs Test in white pattern	When the experimental cycle finished, the EPD samples will be taken out from the low temperature environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard # IEC 60 068-2-2Ab	When experiment finished, the EPD must meet electrical and optical performance standards.
5	High Temperature, High-Humidity Operation	T=+40°C, RH=80% for 240hrs	When the experimental cycle finished, the EPD samples will be taken out from the environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard # IEC 60 068-2-3CA.	When experiment finished, the EPD must meet electrical and optical performance standards.
6	High Temperature, High-Humidity Storage	T=+60°C, RH=80% for 240hrs Test in white pattern	When the experimental cycle finished, the EPD samples will be taken out from the environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard # IEC 60 068-2-3CA.	When experiment finished, the EPD must meet electrical performance standards.

7	Temperature Cycle	<ul style="list-style-type: none"> [-25°C 30mins] → [+70°C, RH=35% 30mins], 70cycles, Test in white pattern 	<p>1. Samples are put in the Temp & Humid. Environmental Chamber. Temperature cycle starts with -25°C, storage period 30 minutes. After 30 minutes, it needs 30min to let temperature rise to 70°C. After 30min, temperature will be adjusted to 70°C, RH=35% and storage period is 30 minutes. After 30 minutes, it needs 30min to let temperature rise to -25°C. One temperature cycle (2hrs) is complete.</p> <p>2. Temperature cycle repeats 70 times.</p> <p>3. When 70 cycles finished, the samples will be taken out from experiment chamber and set aside a few minutes. As EPDs return to room temperature, tests will observe the appearance, and test electrical and optical performance based on standard # IEC 60 068-2-14NB.</p>	When experiment finished, the EPD must meet electrical and optical performance standards.
8	UV exposure Resistance	765 W/m ² for 168 hrs, 40°C	Standard # IEC 60 068-2-5 Sa	
9	Electrostatic discharge	Machine model: +/-250V, 0Ω, 200pF	Standard # IEC61000-4-2	
10	Package Vibration	1.04G, Frequency : 10~500Hz Direction : X,Y,Z Duration:1hours in each direction	Full packed for shipment	
11	Package Drop Impact	Drop from height of 122 cm on Concrete surface Drop sequence: 1 corner, 3edges, 6face One drop for each.	Full packed for shipment	

Actual EMC level to be measured on customer application.

Note: (1) The protective film must be removed before temperature test.

(2) In order to make sure the display module can provide the best display quality, the update should be made after putting the display module in stable temperature environment for 15 mins.



3.3 Panel AC Characteristics

3.3-1) Oscillator frequency

The following specifications apply for : VSS = 0V, VCI = 3.3V, T_A = 25°C

Parameter	Symbol	Conditions	Min	Typ	Max	Unit
Internal Oscillator frequency	Fosc	VCI=2.3 to 3.6V	-	1.625	-	MHz

3.3-2) MCU Interface

3.3-2-1) MCU Interface Selection

In this module, there are 4-wire SPI and 3-wire SPI that can communicate with MCU. The MCU interface mode can be set by hardware selection on BS pins. When it is "Low", 4-wire SPI is selected. When it is "High", 3-wire SPI (9 bits SPI) is selected.

Pin Name	Data/Command		Control Signal		
Bus interface	D1	D0	CSB	DC	RST_N
SPI4	SDA	SCL	CSB	DC	RST_N
SPI3	SDA	SCL	CSB	L	RST_N

Table 3-1: MCU interface assignment under different bus interface mode

Note 3-2: L is connected to VSS

Note 3-3: H is connected to VCI

3.3-2-2) MCU Serial Interface (4-wire SPI)

The 4-wire SPI consists of serial clock SCL, serial data SDA, DC, CSB. In SPI mode, D0 acts as SCL, D1 acts as SDA.

Function	CSB	DC	SCL
Write Command	L	L	↑
Write data	L	H	↑

Table 3-2: Control pins of 4-wire Serial Peripheral interface

Note 3-4: ↑stands for rising edge of signal

SDA is shifted into an 8-bit shift register in the order of D7, D6, ... D0. The data byte in the shift register is written to the Graphic Display Data RAM (RAM) or command register in the same clock. Under serial mode, only write operations are allowed.

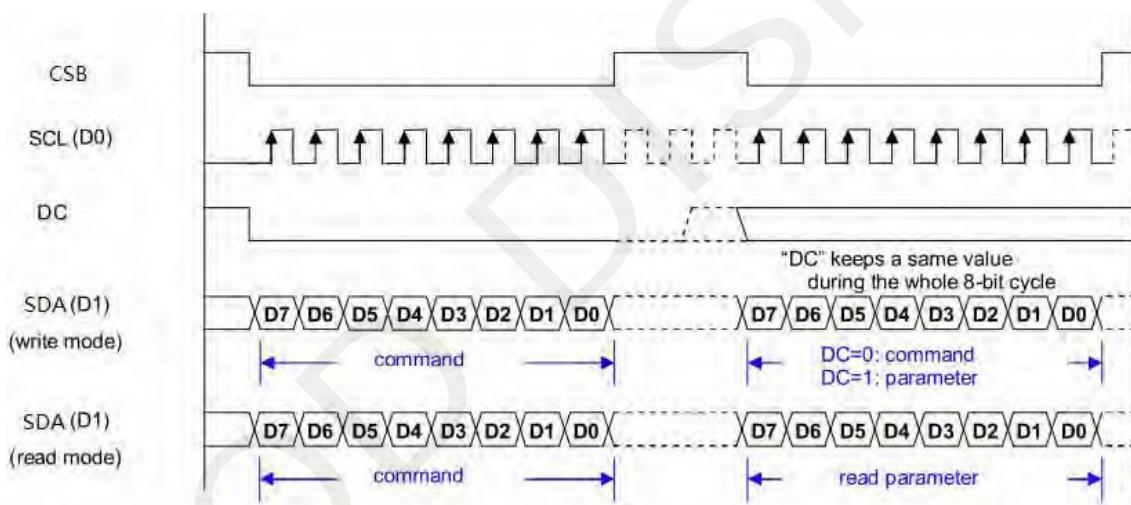


Figure 3-1: Write procedure in 4-wire Serial Peripheral Interface mode

3.3-2-3) MCU Serial Interface (3-wire SPI)

The 3-wire serial interface consists of serial clock SCL, serial data SDA and CSB.

In 3-wire SPI mode, D0 acts as SCL, D1 acts as SDA, The pin DC can be connected to an external ground.

The operation is similar to 4-wire serial interface while DC pin is not used. There are altogether 9-bits will be shifted into the shift register on every ninth clock in sequence: DC bit, D7 to D0 bit. The DC bit (first bit of the sequential data) will determine the following data byte in shift register is written to the Display Data RAM (DC bit = 1) or the command register (DC bit = 0). Under serial mode, only write operations are allowed.

Function	CSB	DC	SCL
Write Command	L	Tie LOW	↑
Write data	L	Tie LOW	↑

Table 3-3: Control pins of 3-wire Serial Peripheral Interface

Note 3-5: ↑ stands for rising edge of signal

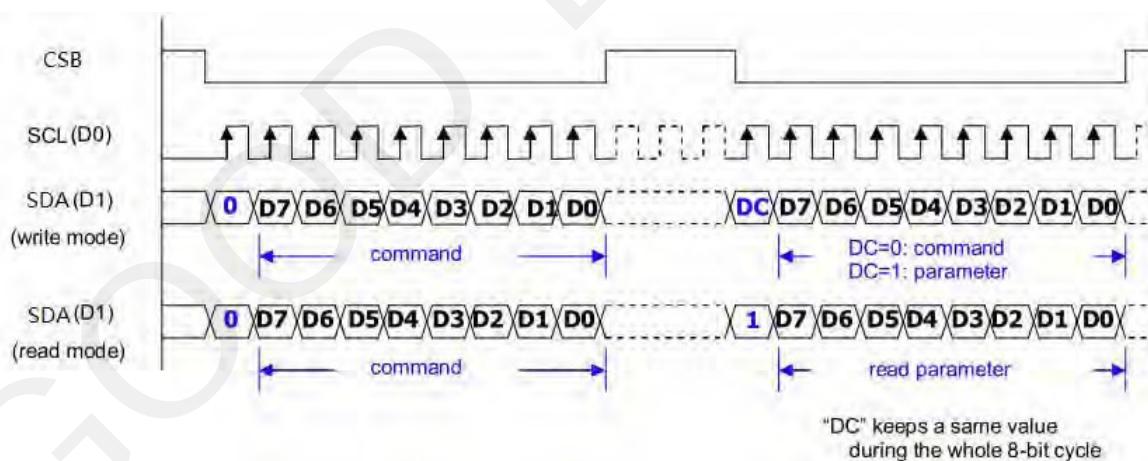
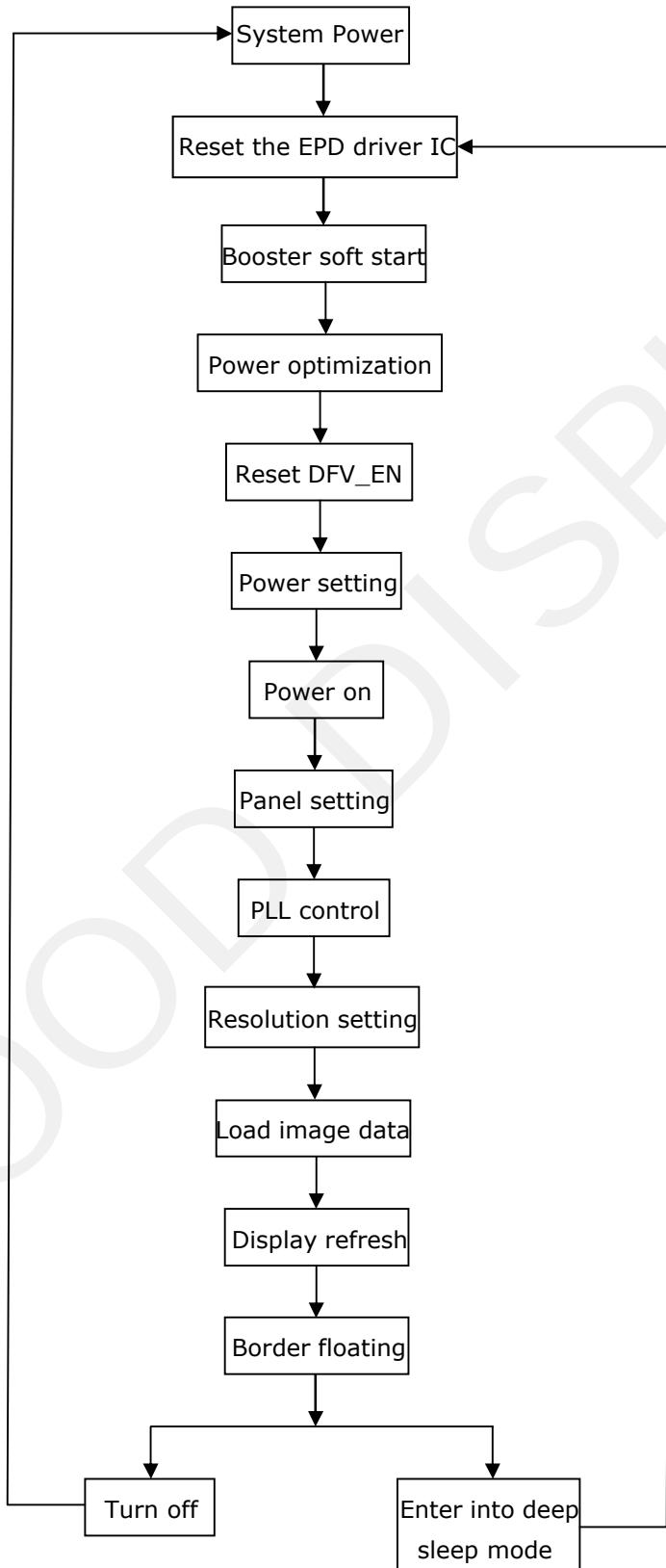


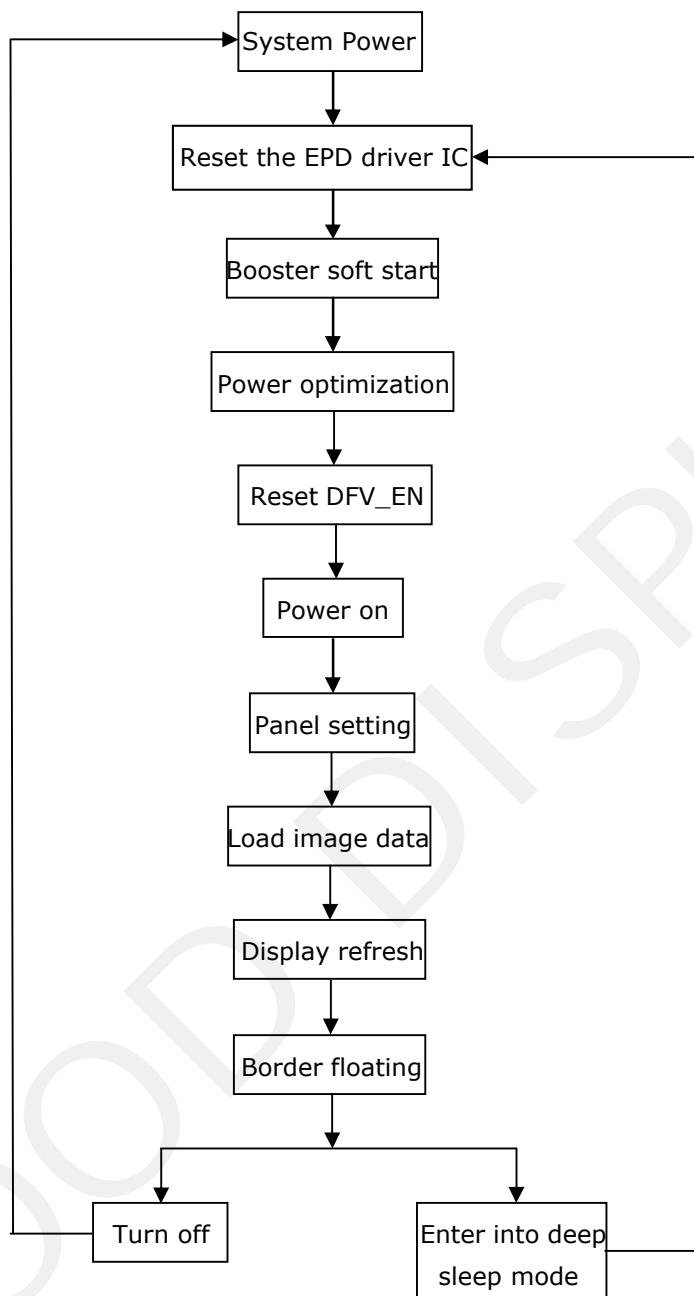
Figure 3-2: Write procedure in 3-wire Serial Peripheral Interface mode

4. Typical Operating Sequence

4.1 Normal Operation Flow

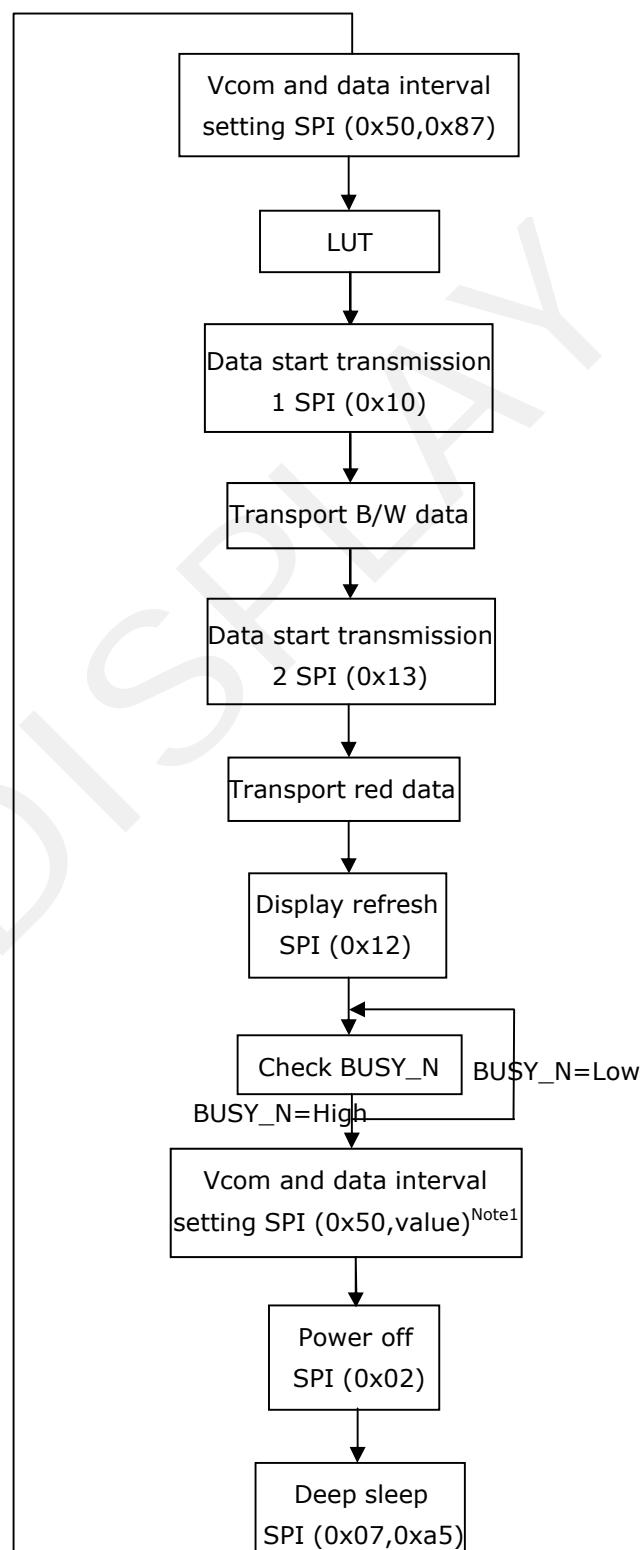
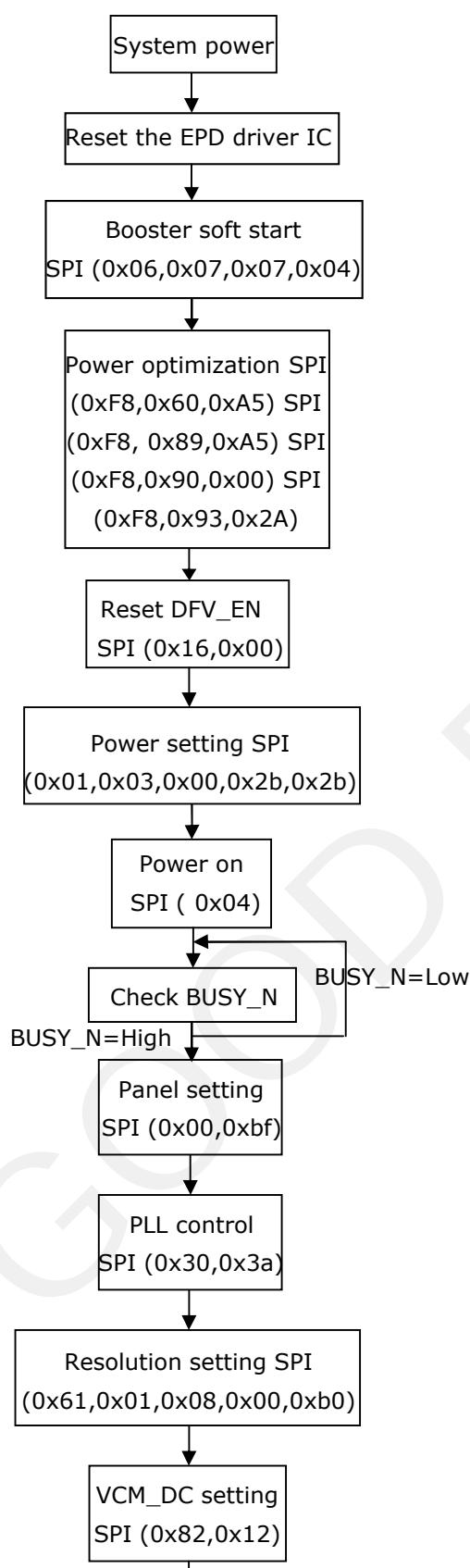
4.1-1) BW mode & LUT from Register



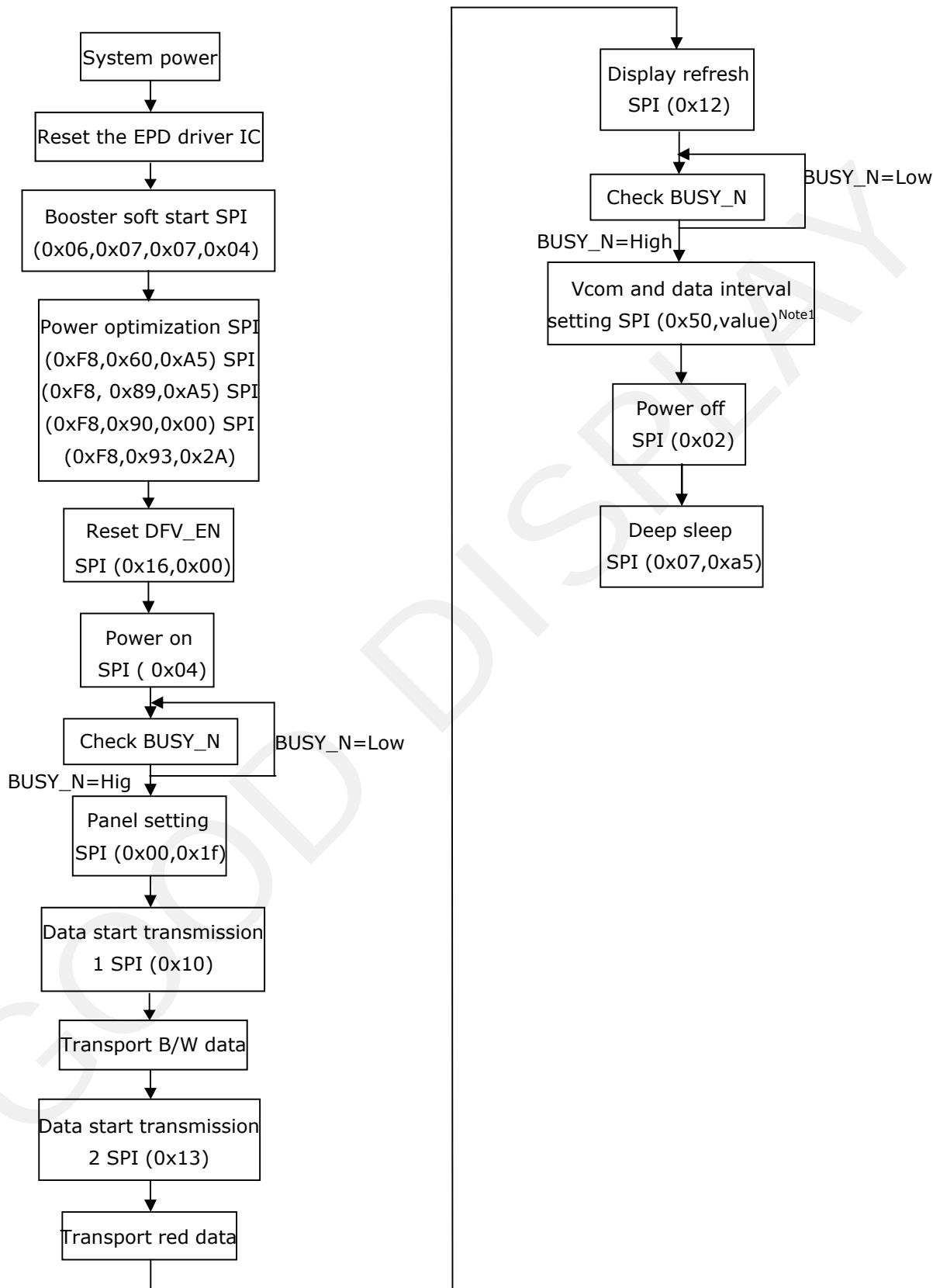
4.1-2) BW mode & LUT from OTP

4.2 Reference Program Code

4.2-1)BW mode & LUT from register



4.2-2) BW mode & LUT from OTP



Note1: Set border to floating.

#	Command	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0	Registers	Default
29	Source & gate start setting	0	0	0	1	1	0	0	0	1	0		62h
		0	1	-	-	-	-	-	-	-	#	S_start[8]	00h
		0	1	#	#	#	#	#	#	#	#	S_start[7:0]	00h
		0	1	-	-	-	#	-	-	-	#	gscan, G_start[8]	00h
		0	1	#	#	#	#	#	#	#	#	G_start[7:0]	00h
30	Get Status (FLG)	0	0	0	1	1	1	0	0	0	1		71h
		1	1	-	#	#	#	#	#	#	#	I2C_ERR,I2C_BUSY_N, Data_flag, PON, POF, BUSY_N	02h
31	Auto Measure Vcom (AMV)	0	0	1	0	0	0	0	0	0	0		80h
		1	1	-	-	#	#	#	#	#	#	AMV[1:0],XON,AMVS,AMV, AMVE	10h
32	Vcom Value (VV)	0	0	1	0	0	0	0	0	0	1		81h
		0	1	-	#	#	#	#	#	#	#	VV[6:0]	00h
33	VCM_DC Setting register (VDCS)	0	0	1	0	0	0	0	0	1	0		82h
		0	1	-	#	#	#	#	#	#	#	VDCS[6:0]	00h
34	Program Mode(PGM)	0	0	1	0	1	0	0	0	0	0		A0h
		0	1	1	0	1	0	0	1	0	1		A5h
35	Active Program(APG)	0	0	1	0	1	0	0	0	0	1		A1h
36	Read OTP Data(ROTP)	0	0	1	0	1	0	0	0	1	0		A2h
		1	1	#	#	#	#	#	#	#	#		-

(1) Panel Setting (PSR) (Register: R00H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Setting the panel	0	0	0	0	0	0	0	0	0	0
	0	1	RES1	RES0	LUT_EN	BWR	UD	SHL	SHD_N	RST_N

RES[1:0]: Display resolution setting (source×gate)

00b: 320×300 (default)

01b: 300×200

10b: 296×160

11b: 296×128

LUT_EN: LUT selection setting.

0: Using LUT from OTP. (default)

1: Using LUT from register.

BWR: Color selecting setting.

0: Pixel with B/W/Red. Run both LU1 and LU2. (default)

1: Pixel with B/W. Run LU1 only.

UD: Gate Scan Direction

0: Scan down First line to last: Gn→...→ G1 (default)

1: Scan up. (default) First line to last: G1→...→ Gn

SHL: Source shift direction

0: shift left. First data to last data: Sn→...→ S1

1: shift right First data to last data: S1→...→ Sn (default)

SHD_N: Booster switch

0: Booster OFF, register data are kept, and SEG/BG/VCOM are kept floating.

1: Booster ON (default)

When SHD_N become low, DC-DC will turn OFF. Register and SRAM data will keep until VDD OFF. SD output and VCOM will base on previous condition and keep floating.

RST_N: Soft Reset

0: No effect.

1: Booster OFF, Register data are set to their default values, and SEG/BG/VCOM: 0V. (default)

When RST_N become low, driver will reset. All register will reset to default value. Driver all function will disable. SD output and VCOM will base on previous condition and keep floating.

(2) Power Setting Register (R01H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Selecting Internal/External Power	0	0	0	0	0	0	0	0	0	1
	0	1	-	-	-	-	-	-	VDS_EN	VDG_EN
	0	1	-	-	-	-	-	VCOM_HV	VGHL_LV[1:0]	
	0	1	-	-	-	-	-	VDH[5:0]		
	0	1	-	-	-	-	-	VDL[5:0]		
	0	1	-	-	-	-	-	VDHR[5:0]		

VDS_EN: Source power selection

0: External source power from VDH/VDL pins

1: Internal DC/DC function for generate VDH/VDL

VDG_EN: Gate power selection

0: External VDNS power from VGH/VGL pins. (VDNG_EN open)

1: Internal DC/DC function for generate VGH/VGL.

VCOM_HV: VCOM Voltage Level

0: VCOMH=VDH+VCOMDC, VCOML=VHL+VCOMDC

1: VCOML=VGH, VCOML=VGL

VGHL_LV[1:0]: VGH / VGL Voltage Level selection.

VGHL_LV	VGHL voltage level
00(Default)	VGH=16V,VGL= -16V
01	VGH=15V,VGL= -15V
10	VGH=14V,VGL= -14V
11	VGH=13V,VGL= -13V

VDH[5:0]: Internal VDH power selection for B/W pixel.(Default value: 100110b)

VDH	VDH_V	VDH	VDH_V
000000	2.4V
000001	2.6V	100110	10.0V
000010	2.8V	100111	10.2V
000011	3.0V	101000	10.4V
000100	3.2V	101001	10.6V
000101	3.4V	101010	10.8V
000110	3.6V	101011	11.0V
000111	3.8V	(others)	11.0V

VDL[5:0]: Internal VDL power selection for B/W pixel. (Default value: 100110b)

VDL	VDL_V	VDL	VDL_V
000000	-2.4V
000001	-2.6V	100110	-10.0V
000010	-2.8V	100111	-10.2V
000011	-3.0V	101000	-10.4V
000100	-3.2V	101001	-10.6V
000101	-3.4V	101010	-10.8V
000110	-3.6V	101011	-11.0V
000111	-3.8V	(others)	-11.0V

VDHR[5:0]: Internal VDHR power selection for Red pixel. (Default value: 000011b)

VDHR	VDHR _V	VDHR	VDHR _V
000000	2.4V
000001	2.6V	100110	10.0V
000010	2.8V	100111	10.2V
000011	3.0V	101000	10.4V
000100	3.2V	101001	10.6V
000101	3.4V	101010	10.8V
000110	3.6V	101011	11.0V
000111	3.8V	(others)	11.0V

(3) Power OFF (PWR) (R02H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Turning OFF the	0	0	0	0	0	0	0	0	1	0

After the Power Off command, the driver will power off following the Power Off Sequence.

After the Power Off command, BUSY_N signal will drop from high to low. When finish the power off sequence, BUSY_N signal will rise from low to high.

This command will turn off charge pump, T-con, source driver, gate driver, VCOM, and temperature sensor, but register data and SRAM data will kept until VDD OFF.

Source Driver output and Vcom will base on previous condition, which may have 2 condition: 0V or floating.

(4) Power OFF Sequence Setting (R03H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Setting Power OFF Sequence	0	0	0	0	0	0	0	0	1	1
	0	1	-	-	Vsh_off[1:0]	Vsl_off[1:0]	Vshr_off[1:0]			

Vshr_off[1:0]: 00: 5 ms (Default) 01: 10 ms 10: 20 ms 11: 40 ms

Vsl_off[1:0]: 00: 5 ms (Default) 01: 10 ms 10: 20 ms 11: 40 ms

Vsh_off[1:0]: 00: 5 ms (Default) 01: 10 ms 10: 20 ms 11: 40 ms

(5) Power ON (R04H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Turnning ON the Power	0	0	0	0	0	0	0	1	0	0

After the Power ON command, driver will power on based on the Power ON Sequence.

After Power On command, BUSY_N signal will drop from high to low. When finishing the power off sequence, BUSY_N signal will rise from low to high.

(9) Data Start Transmission 1 (R10H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Starting data transmission	0	0	0	0	0	1	0	0	0	0
	0	1	Pixel1	Pixel2	Pixel3	Pixel4	Pixel5	Pixel6	Pixel7	Pixel8
	0	1
	0	1	Pixel(n-7)	Pixel(n-6)	Pixel(n-5)	Pixel(n-4)	Pixel(n-3)	Pixel(n-2)	Pixel(n-1)	Pixel(n)

The register indicates that user start to transmit data, then write to SRAM. While data transmission complete, user must send command 11H. Then chip will start to send data/VCOM for panel.

In B/W mode, this command writes “OLD” data to SRAM.

In B/W/Red mode, this command writes “B/W” data to SRAM.

(10) Data stop (R11H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Stopping data transmission	0	0	0	0	0	1	0	0	0	1
	1	1	data_flag	-	-	-	-	-	-	-

While finished the data transmitting, user must send this command to driver and read Data_flag information.

Data_flag: Data flag of receiving user data.

0: Driver didn't receive all the data.

1: Driver has already received all the one-frame data (DTM1 and DTM2).

After “Data Start” (10h) or “Data Stop” (11h) commands and when data_flag=1, BUSY_N signal will become “0” and the refreshing of panel starts. This command only actives when BUSY_N_N = “1”.

(11) Display Refresh Command (R12H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Refreshing the display	0	0	0	0	0	1	0	0	1	0

After this command is issued, driver will refresh display (data/VCOM) according to SRAM data and LUT. After Display Refresh command, BUSY_N signal will become “0”.

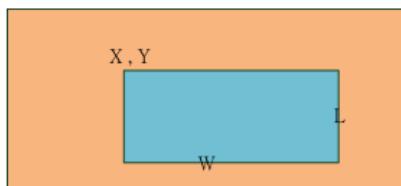
This command only active when BUSY_N = “1”.

The command define as follows: The register is indicates that user start to transmit data, then write to SRAM. While data transmission complete, user must send command 11H. Then chip will start to send data/VCOM for panel.

In B/W mode, this command writes “NEW” data to SRAM.

In B/W/Red mode, this command writes “RED” data to SRAM.

Partial update location and area



Note: X and W should be the multiple of 8.

(14) Partial Display Refresh Command (R16h)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Partial Display Refresh	0	0	0	0	0	1	0	1	1	0
	0	1	DFV_-							X[8]
	0	1	X[7]	X[6]	X[5]	X[4]	X[3]	0	0	0
										Y[8]
	0	1	Y[7]	Y[6]	Y[5]	Y[4]	Y[3]	Y[2]	Y[1]	Y[0]
	0	1								W[8]
	0	1	W[7]	W[6]	W[5]	W[4]	W[3]	W[2]	W[1]	W[0]
										L[8]
	0	1	L[7]	L[6]	L[5]	L[4]	L[3]	L[2]	L[1]	L[0]

While user sent this command, driver will refresh display (data/VCOM) base on SRAM data and LUT.

Only the area (X,Y, W, L) would update, the others pixel output would follow VCOM LUT After display refresh command, BUSY_N signal will become “0”.

Note: X and W should be the multiple of 8.

DFV_EN: data follow VCOM function on display area.

DFV_EN=1: Only effective in B/W mode, if pixel from “New data” SRAM equal to “Old data” SRAM on display area, this pixel output would follow VCOM LUT.

DFV_EN=0: Data doesn't follow VCOM LUT.

This command only active when BUSY_N = "1".

(15) VCOM LUT (LUTC) (R20H)

This command builds Look-up Table for VCOM

(16) W2W LUT (LUTWW) (R21H)

This command builds Look-up Table for White-to-White.

(17) B2W LUT (LUTBW/LUTR) (R22H)

This command builds Look-up Table for Black-to-White.

(18) W2B LUT (LUTWB/LUTW) (R23H)

This command builds Look-up Table for White - to- Black.

(19) B2B LUT (LUTBB / LUTB) (R24H)

This command builds Look-up Table for Black - to- Black.

(20) PLL Control (R30H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Controlling PLL	0	0	0	0	1	1	0	0	0	0
	0	1	-	SEL_DIV[1:0]			SEL_F[4:0]			

The command controls the PLL clock frequency. The PLL structure must support the following frame rates:



B/W/Red mode (BWR=0)

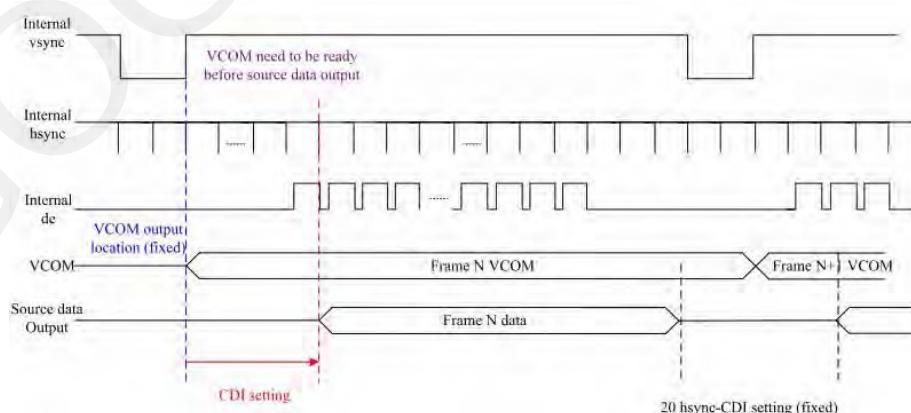
DDX[1:0]	Data{Red, B/W}	LUT	DDX[1:0]	Data{Red, B/W}	LUT
00	00	LUTW	10	00	LUTR
	01	LUTB		01	LUTR
	10	LUTR		10	LUTW
	11	LUTR		11	LUTB
01(Default)	00	LUTB	11	00	LUTR
	01	LUTW		01	LUTR
	10	LUTR		10	LUTB
	11	LUTR		11	LUTW

B/W mode (BWR=1)

DDX[0]	Data{New, Old}	LUT	DDX[0]	Data{New, Old}	LUT
0	00	LUTWW (0→0)	1(Default)	00	LUTBB (0→0)
	01	LUTBW (1→0)		01	LUTWB (1→0)
	10	LUTWB (0→1)		10	LUTBW (0→1)
	11	LUTBB (1→1)		11	LUTWW (1→1)

CDI[3:0]: Vcom and data interval

CDI[3:0]	Vcom and Data Interval	CDI[3:0]	Vcom and Data Interval
0000 b	17 hsync	0110	11
0001	16	0111	10 (Default)
0010	15
0011	14	1101	4
0100	13	1110	3
0101	12	1111	2



(34) Program Mode (PGM) (RA0H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Enter Program Mode	0	0	1	0	1	0	0	0	0	0
	0	1	1	0	1	0	0	1	0	1

After this command is issued, the chip would enter the program mode.

The mode would return to standby by hardware reset.

The only one parameter is a check code, the command would be executed if check code = 0xA5.

(35) Active Program (APG) (RA1H)

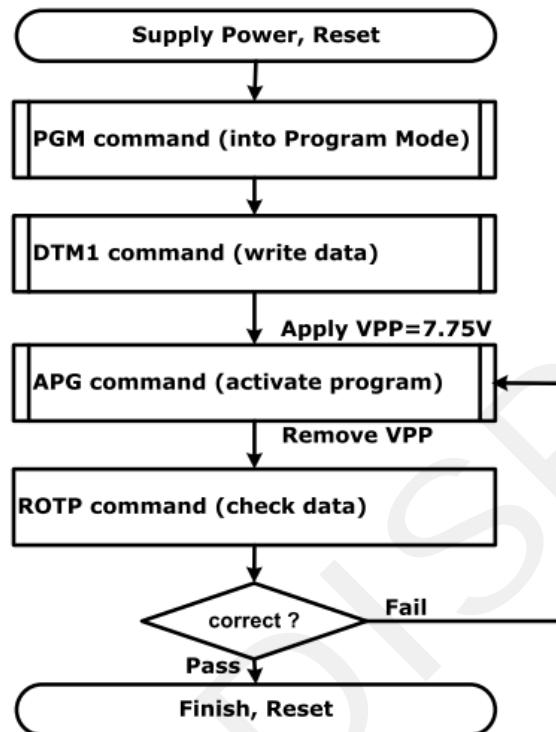
Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Active Program OTP	0	0	1	0	1	0	0	0	0	1

After this command is issued, the chip would enter the program mode.

(36) Read OTP Data (ROTP) (RA2H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Read OTP data for check	0	0	1	0	1	0	0	0	1	0
	1	1								Dummy
	1	1								The data of address 0x000 in the OTP
	1	1								The data of address 0x001 in the OTP
	1	1								..
	1	1								The data of address (n-1) in the OTP
	1	1								The data of address (n) in the OTP

The command is used for reading the content of OTP for checking the data of programming.
The value of (n) is depending on the amount of programmed data, the max address = 0xFFFF.



The sequence of programming OTP

6. Optical characteristics

6.1 Specifications

Measurements are made with that the illumination is under an angle of 45 degrees, the detection is perpendicular unless otherwise specified.

T=25°C

SYMBOL	PARAMETER	CONDITION	MIN	TYPE	MAX	UNIT	Note
R	Reflectance	White	30	35	-	%	Note 9-1
Gn	2Grey Level	-	-	DS+(WS-DS)×n(m-1)	-	L*	-
CR	Contrast Ratio	indoor	8		-	-	-
Panel's life		0°C~50°C		1000000 times or 5 years			Note 9-2

WS : White state, DS : Dark state

Gray state from Dark to White: DS、WS

m : 2

Note 9-1 : Luminance meter : Eye – One Pro Spectrophotometer

Note 9-2 : Panel life will not guaranteed when work in temperature below 0 degree or above

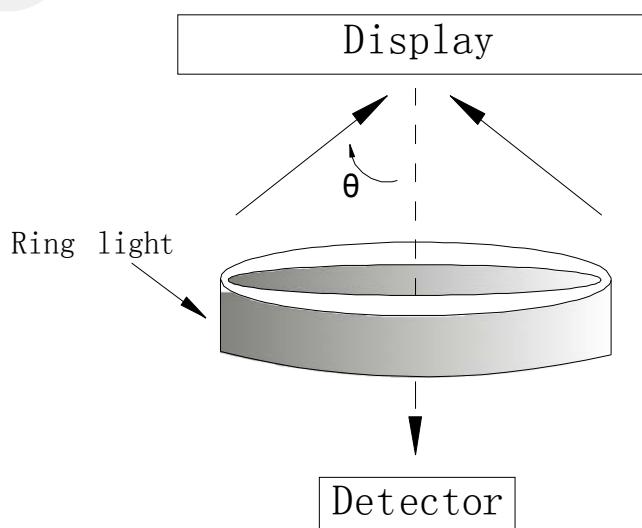
50 degree. Each update interval time should be minimum at 180 seconds.

6.2 Definition of contrast ratio

The contrast ratio (CR) is the ratio between the reflectance in a full white area (R1) and the reflectance in a dark area (Rd) :

R1: white reflectance Rd: dark reflectance

$$CR = R1/Rd$$

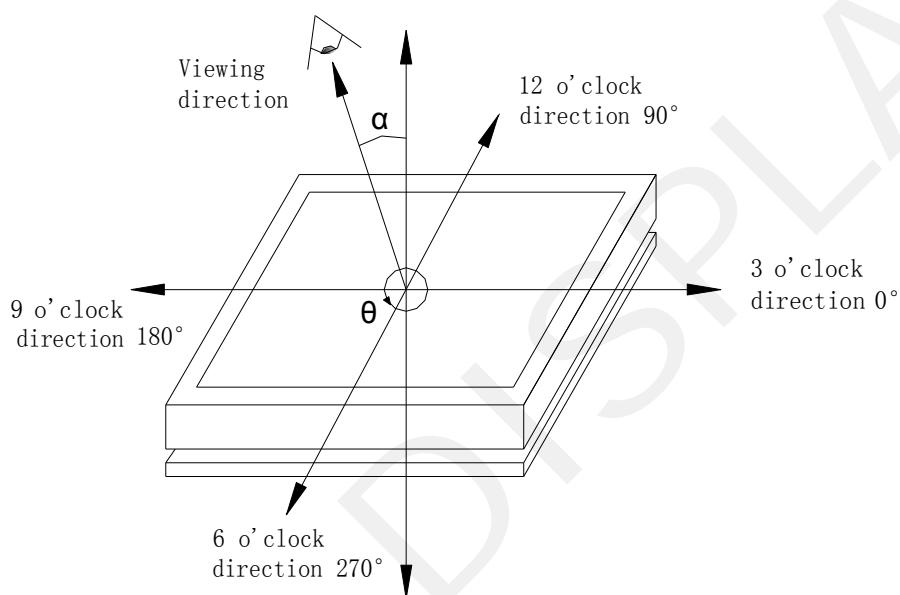


6.3 Reflection Ratio

The reflection ratio is expressed as :

$$R = \text{Reflectance Factor}_{\text{white board}} \times (L_{\text{center}} / L_{\text{white board}})$$

L_{center} is the luminance measured at center in a white area ($R=G=B=1$) . $L_{\text{white board}}$ is the luminance of a standard white board. Both are measured with equivalent illumination source. The viewing angle shall be no more than 2 degrees.



6.4 Bi-stability

The Bi-stability standard as follows:

Bi-stability	Result		
24 hours Luminance drift		AVG	MAX
White state ΔL^*	-	3	
Black state ΔL^*	-	3	

7. Point and line standard

Shipment Inspection Standard

Part-A: Active area Part-B:

Border area Equipment: Electrical
test fixture, Point gauge

Outline dimension:

70.42(H)×45.8(V) ×0.98(D)

Unit: mm

Environment	Temperature	Humidity	Illuminance	Distance	Time	Angle
	23±2°C	55± 5%RH	1200~1500Lux	300 mm	35 Sec	
Name	Causes	Spot size				
Spot	B/W spot in glass or protection sheet, foreign mat. Pin hole	D ≤ 0.25mm				
		0.25mm < D ≤ 0.4mm				
		0.4mm < D				
Scratch or line defect	Scratch on glass or Scratch on FPL or Particle is Protection sheet.	Length	Width	Part-A		
		L ≤ 2.0mm	W≤0.2 mm	Ignore		
		2.0 mm < L≤ 5.0mm	0.2 mm<W≤ 0.3mm	2		Ignore
		5.0 mm < L	0.3mm < W	0		
Air bubble	Air bubble	D1, D2 ≤ 0.2 mm		Ignore		
		0.2 mm < D1,D2 ≤ 0.35mm		4		Ignore
		0.35mm < D1, D2		0		
Side Fragment						
		X≤5mm, Y≤1mm & display is ok, Ignore				

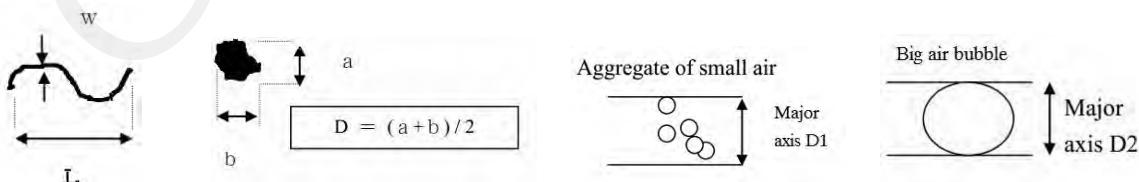
Remarks: Spot define: That only can be seen under WS or DS defects.

Any defect which is visible under gray pattern or transition process but invisible under black and white is disregarded. Here is definition of the "Spot" and "Scratch or line defect".

Spot: $W > 1/4L$ Scratch or line defect: $W \leq 1/4L$

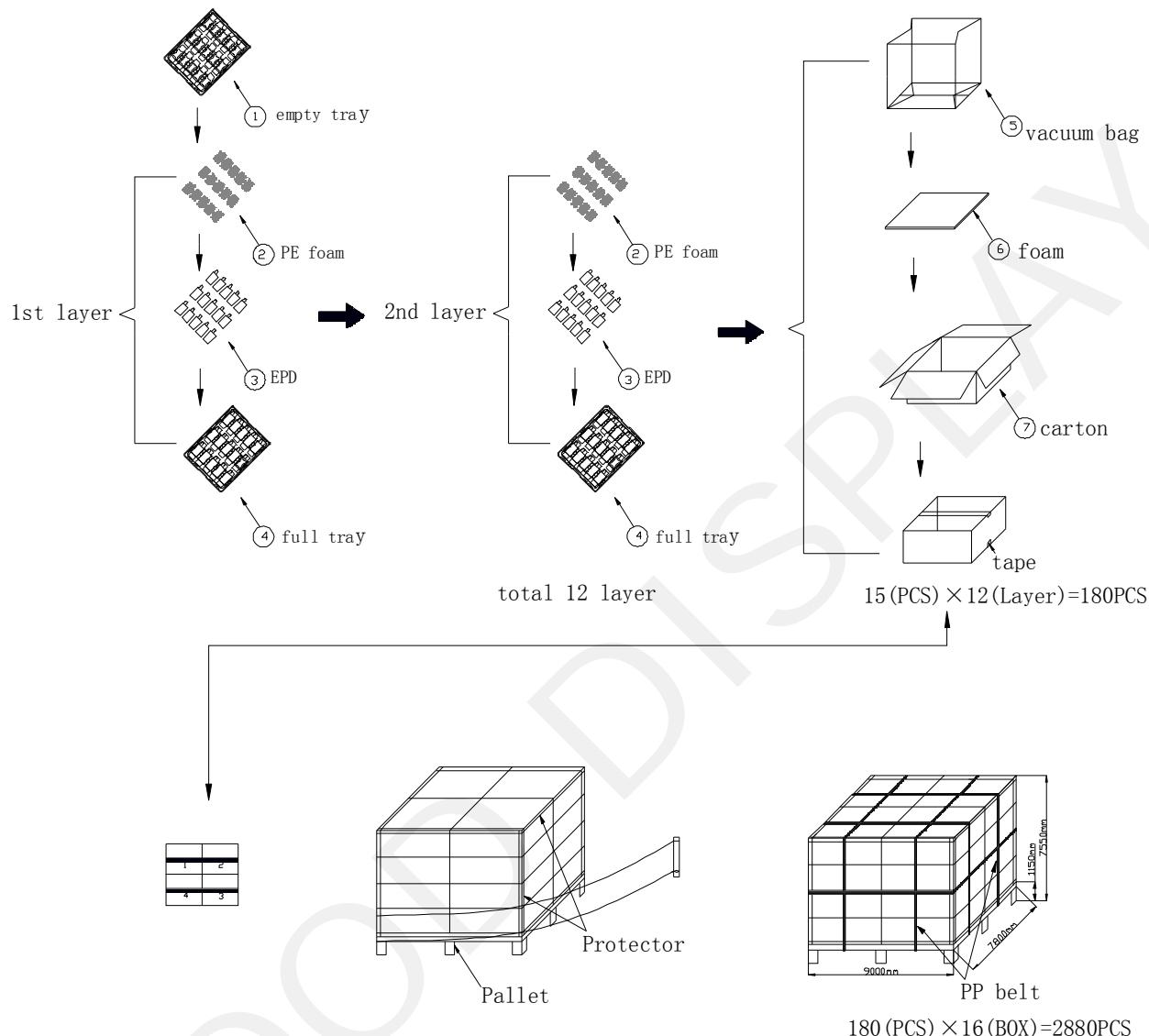
Definition for L/W and D (major axis)

FPC bonding area pad doesn't allowed visual inspection.



Note: AQL = 0.4

8. Packing



9. Precautions

- (1) Do not apply pressure to the EPD panel in order to prevent damaging it.
- (2) Do not connect or disconnect the interface connector while the EPD panel is in operation.
- (3) Do not touch IC bonding area. It may scratch TFT lead or damage IC function.
- (4) Please be mindful of moisture to avoid its penetration into the EPD panel, which may cause damage during operation.
- (5) If the EPD Panel / Module is not refreshed every 24 hours, a phenomena known as "Ghosting" or "Image Sticking" may occur. It is recommended to refreshed the ESL / EPD Tag every 24 hours in use case. It is recommended that customer ships or stores the ESL / EPD Tag with a completely white image to avoid this issue
- (6) High temperature, high humidity, sunlight or fluorescent light may degrade the EPD panel's performance. Please do not expose the unprotected EPD panel to high temperature, high humidity, sunlight, or fluorescent for long periods of time.